V

DEPARTURE ROUTE DESCRIPTION

TAKEOFF RUNWAY 1L/R: Climb heading 014° to intercept course 072° to NAPSE, then on track 066° to cross RIOOS at or above 13000, then on track 132° to COMPS, then on track 089° to COWBY, thence. . . .

TAKEOFF RUNWAY 8L: Climb heading 079° to 2682, then direct WASTE, then on track 079° to cross BAKRR at or below 7000 and at or above 4600, then on track 089° to COMPS, then on track 089° to COWBY, thence. . . .

TAKEOFF RUNWAY 8R: Climb heading 079° to 2682, then direct JESJI, then on track 078° to cross BAKRR at or below 7000 and at or above 4600, then on track 089° to COMPS, then on track 089° to COWBY, thence. . . .

<u>TAKEOFF RUNWAY 19L:</u> Climb heading 194° to 2682, then direct FIXIX, then on track 231° to cross ROPPR at or below 7000 and at or above 5900, then on track 152° to cross CEASR at or above 8000, then on track 095° to cross HITME at or above 11000, then on track 073° to COWBY, thence. . . .

TAKEOFF RUNWAY 19R: Climb heading 194° to 2682, then direct JAKER, then on track 230° to cross ROPPR at or below 7000 and at or above 5900, then on track 152° to cross CEASR at or above 8000, then on track 095° to cross HITME at or above 11000, then on track 073° to COWBY, thence. . . .

TAKEOFF RUNWAY 26L: Climb heading 259° to 2682, then direct PIRMD, then on track 190° to cross ROPPR at or below 7000 and at or above 5900, then on track 152° to cross CEASR at or above 8000, then on track 095° to cross HITME at or above 11000, then on track 073° to COWBY, thence. . . .

TAKEOFF RUNWAY 26R: Climb heading 259° to 2682, then direct RBELL, then on track 190° to cross ROPPR at or below 7000 and at or above 5900, then on track 152° to cross CEASR at or above 8000, then on track 095° to cross HITME at or above 11000, then on track 073° to COWBY, thence. . . .

. . . . on (transition). Maintain FL190. Expect filed altitude 10 minutes after departure.

DRAKE TRANSITION (COWBY8.DRK)

GALLUP TRANSITION (COWBY8.GUP)

WINSLOW TRANSITION (COWBY8.INW)

SW-4, 16 JUL 2020 to 13 AUG 2020